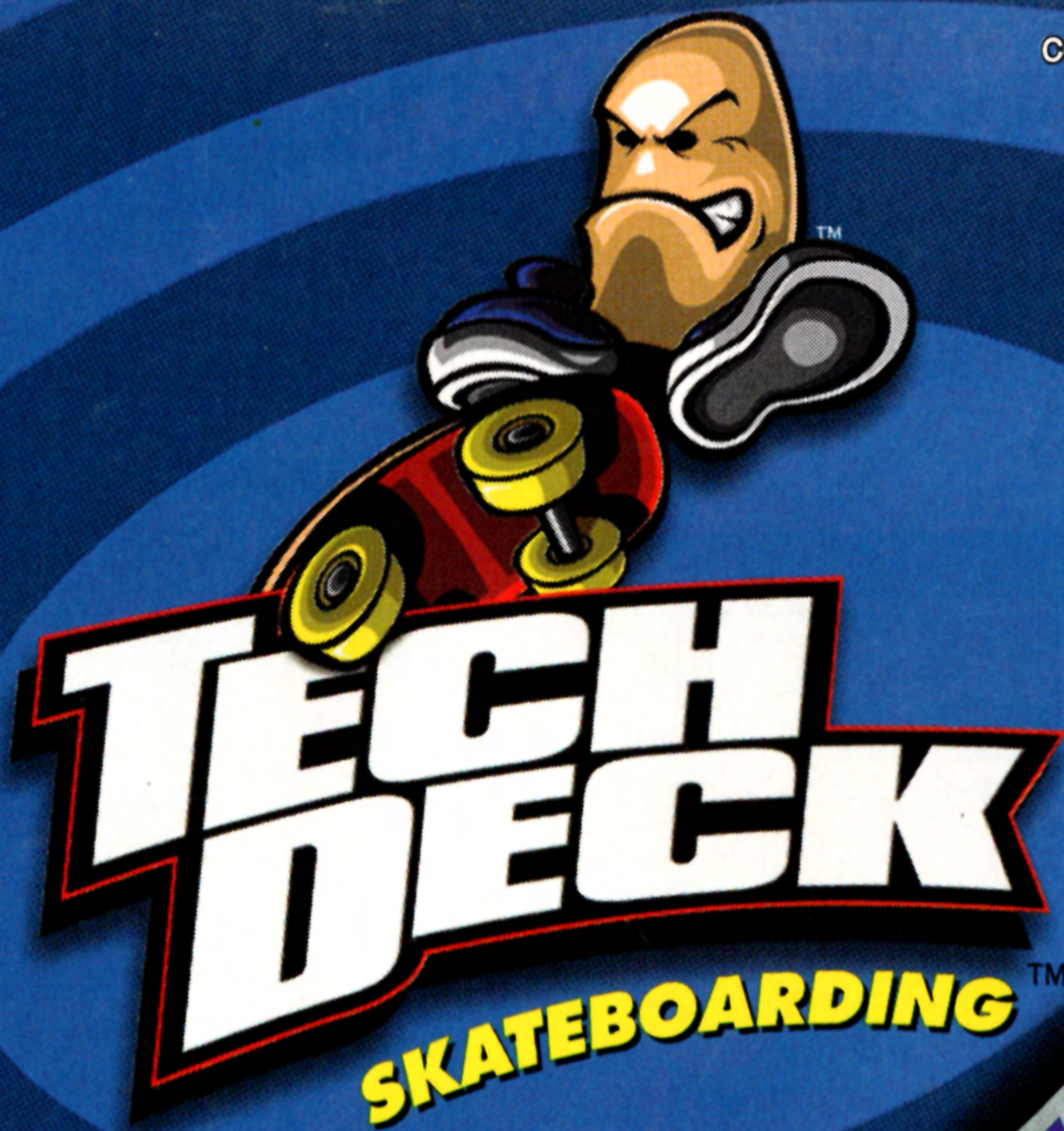


Nintendo

CGB-BTUE-USA

GAME BOY COLOR



INSTRUCTION BOOKLET

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FINGER GUY™: MEET THE DIGIT

Some people may wonder, “Who is this Finger Guy?” To those who haven’t been run over by him, he might seem like any other digit. Those who know him a little better often call him a “bad finger.” To be honest, this finger is badder than them all. And once you see him in action, you’ll know why. No other appendage can match his mad skills—whether it’s snowboarding, motocross, wakeboarding or surfing. But out of all sports, skateboarding is his all-time favorite. Finger Guy lives to pull off the gnarliest air on the ramps, grind every imaginable surface and shred through skateparks like termites on steroids. But “FG” has a much stronger obsession: collecting Tech Deck™ boards. When he’s not skateboarding, he’s trying to add the latest board or old-school deck to his collection. He can’t help himself. Whenever he sees a deck, he’s got to nab it.



THE GAME

Finger Guy has been given a challenge. Scattered throughout several skate parks are various Tech Decks—both old and new. If he can collect all of the boards in a park—in the correct order and within a given amount of time—he'll be awarded with a special Tech Deck to add to his collection. But he's got his work cut out for him. There are 10 different skate parks in the game and 50 unique boards to collect.

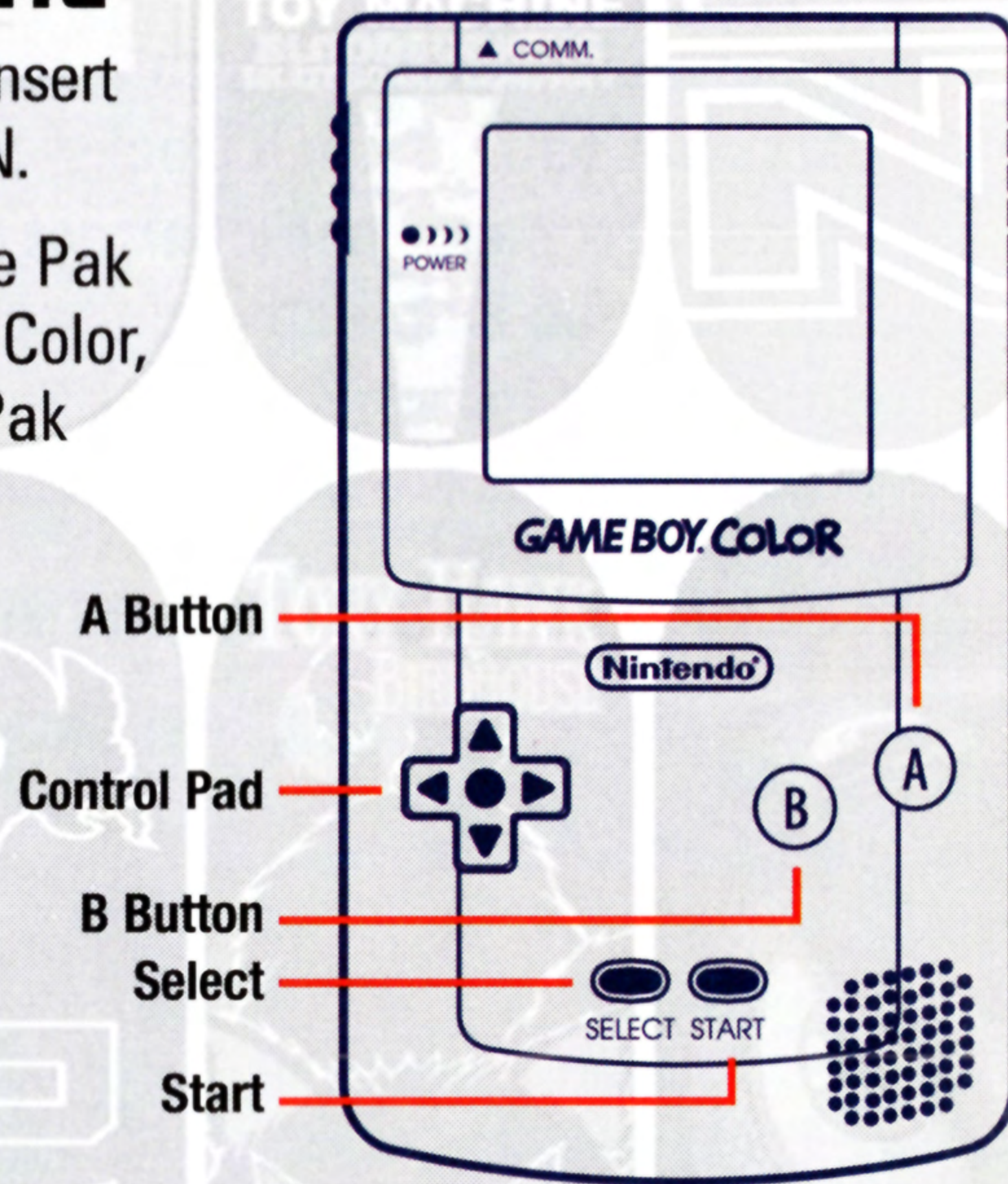
Can you help Finger Guy grab all the Tech Decks?



STARTING UP THE GAME

1. Make sure the POWER switch is OFF. Never insert or remove a Game Pak when the power is ON.
2. Insert the Tech Deck Skateboarding™ Game Pak into the slot on the back of the Game Boy® Color, with the label facing out. Press the Game Pak firmly to lock it in place.
3. Turn the Game Boy Color POWER switch ON.
4. When the Tech Deck Skateboarding title screen appears, press START to continue.

Note: Tech Deck Skateboarding is for Game Boy Color only.



MAIN MENU

There are five options available on the Main Menu. Press UP or DOWN on the Control Pad to make a selection, then press the A BUTTON to confirm. To get back to the Main Menu from another menu screen, press the B BUTTON.



START GAME

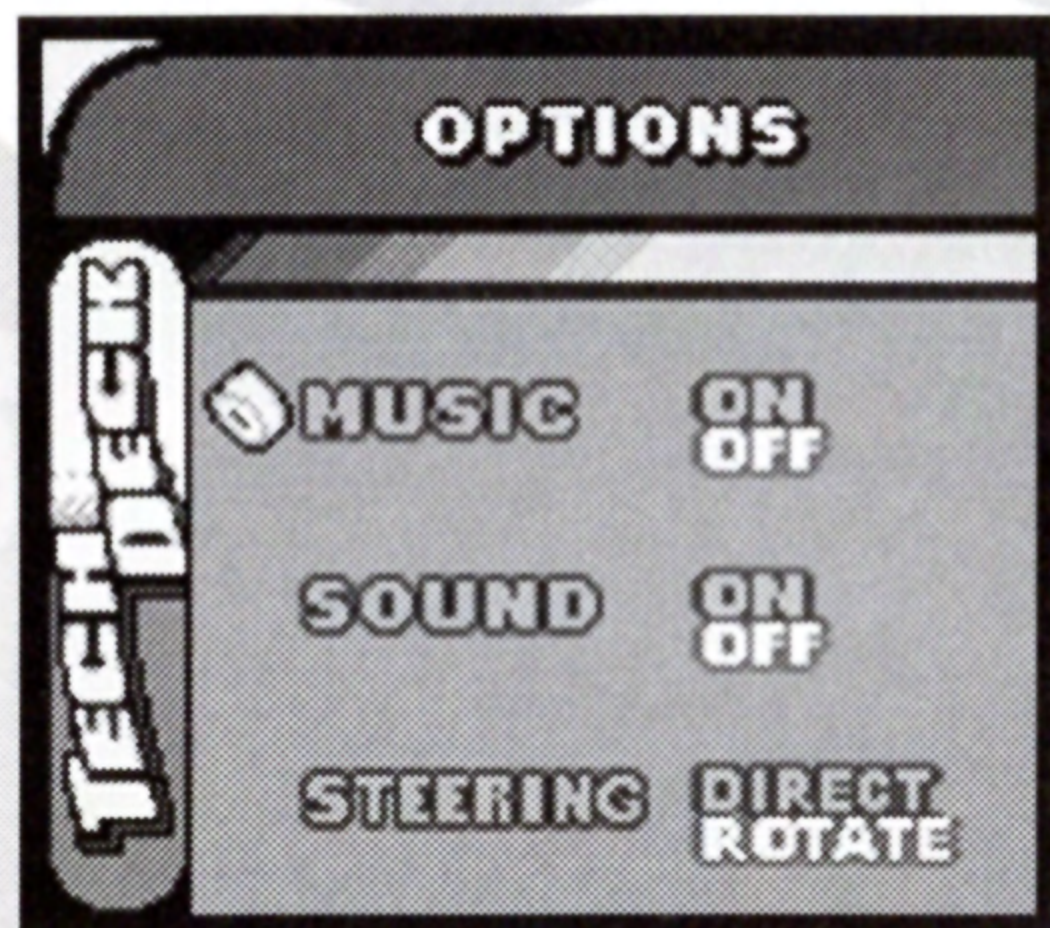
Select START GAME to start a new game and begin riding and collecting Tech Decks!

FREE PLAY

Select Free Play to practice your moves without the pressure of a timer. Of course, you can't collect Tech Decks in this mode, but you can ride on all the levels.

PASSWORD

Passwords are given to players after completing a round. Select Password to enter a password in order to continue a game from where you left off.



OPTIONS

Press UP and DOWN on the Control Pad to select an option you wish to change. Press the A BUTTON to change the settings on the selected option. To exit the Options Menu, press the B BUTTON.

Music - Use this option to turn the music in the game On or Off.

Sound - Use this option to turn the sound effects in the game On or Off.

Steering

Use this option to select the control setting you would like to use. Some people prefer “Direct” controls, while others prefer “Rotate” controls.

Direct - This is the default option. With this setting, controls are “screen relative”, so that pressing the Control Pad in a direction will move the board in that direction on screen.

Rotate - With this setting, controls are “board relative”, so that pressing LEFT or RIGHT on the Control Pad turns the board to the left or right (respectively) from the direction it is facing—regardless of the position of the board on screen.

CREDITS

Select this option to see the names of the people behind the scenes.

START GAME

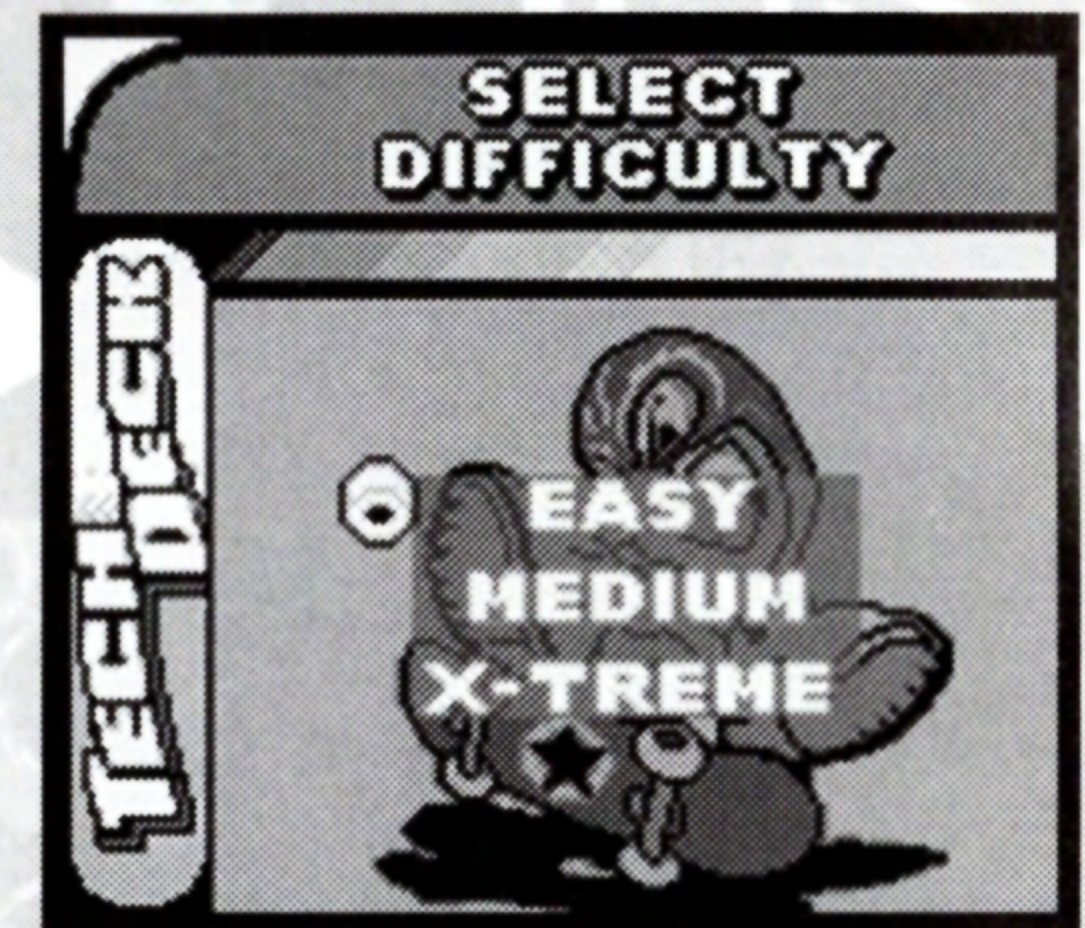
Once you select Start Game, you must select the difficulty level you want to play at.

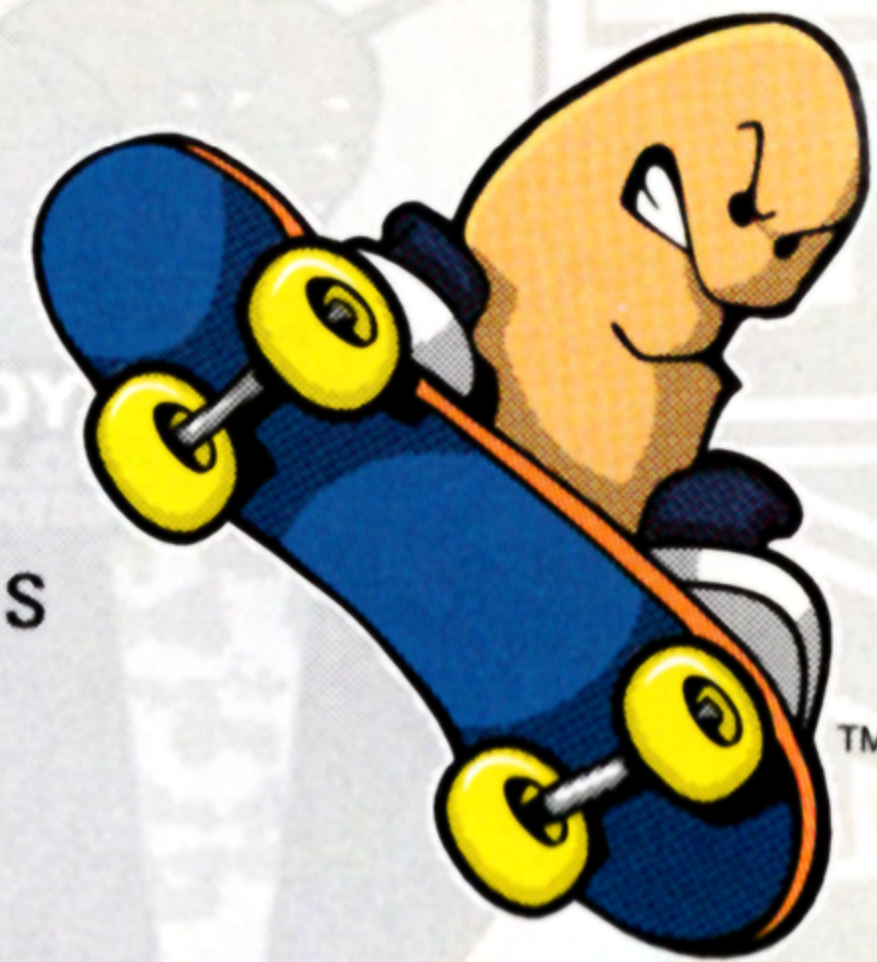
DIFFICULTY

There are three difficulty levels in the game—Easy, Medium and X-Treme. Push UP or DOWN on the Control Pad to select the difficulty level.

The difficulty levels not only affect the amount of time you are given to complete a game round, but also affect the number of boards that you can collect.

WARNING: The only way to collect all the boards in the game is to play at X-Treme difficulty.





Easy

In Easy Mode, you have a lot of time and can collect a maximum of 2 boards per skatepark. This mode is for newbies and groms to tune their skills.

Medium

In Medium mode, you have a normal amount of time and can collect a maximum of 4 boards per skatepark. This mode is for the average skate punk.

X-Treme

In X-Treme mode, you have next to no time, but can collect all 5 boards per skatepark. This mode is for the hardcore Tech Deck collectors **ONLY!**

Note: There is no arrow to help you out, so be sure to pay attention to the Level Previews!

Note: You will not be able to change the difficulty during the game.

CONTROLS

All references to button selection in this manual refer to the default controller configuration.

A BUTTON	Ollie
B BUTTON	Grind

GRINDS

Note: Must Ollie before grinding.

B BUTTON + LEFT	50-50 Grind
B BUTTON + RIGHT	50-50 Grind
B BUTTON + UP	Tailslide
B BUTTON + DOWN	Broadslide
B BUTTON + UP + RIGHT	Boardslide-Backside
B BUTTON + DOWN + LEFT	Boardslide-Frontside
B BUTTON + DOWN + RIGHT	Smith Grind-Frontside
B BUTTON + UP + LEFT	Smith Grind-Backside
B BUTTON + LEFT + RIGHT	Primo

GROUND TRICKS

A BUTTON + UP or DOWN.....	Kick Flip
A BUTTON + LEFT DOWN or LEFT UP	Shove It
A BUTTON + RIGHT.....	360 Rotate Right
A BUTTON + LEFT	360 Rotate Left
A BUTTON + RIGHT DOWN or RIGHT UP	Bigspin
A BUTTON + LEFT + RIGHT (Repeat L to R to continue)	Helicopter
A BUTTON + LEFT + RIGHT + DOWN.....	Heli-Slamdown
A BUTTON + LEFT + RIGHT+ UP	Heli-Slam-Bounce-Up

PIPE TRICKS

Pipe Tricks require special timing to perform. Unlike Grinds and Ground Tricks, they do not require Finger Guy to Ollie first. They are executed by pressing a direction on the Control Pad when Finger Guy reaches the top of a quarter pipe. Your timing on the Control Pad must be just right, but to pull off one of these tricks, it's well worth it.

UP	Back Flip
DOWN	Front Flip
UP (Away from pipe)	Screwdriver
DOWN (Away from pipe)	Head Plant

START BUTTON

Pressing START during gameplay will pause the game and bring up the Pause Menu.

GAME RESET

You can reset to the Tech Deck Skateboarding title screen at any time during gameplay by holding down the START, SELECT, A BUTTON, and B BUTTON simultaneously. WARNING: You will abort your current game and lose all information when you do this.

GAME PAUSED MENU

Continue

Select CONTINUE or press the B BUTTON to take you back to the game.



Music On/Off

Turn Music On or Off with this option by toggling with the A BUTTON or B BUTTON.

Sound FX On/Off

Turn Sound FX On or Off with this by toggling with the A BUTTON or B BUTTON.

Show Decks

Select Show Decks to see what Tech Decks you have already collected. Press the Control Pad LEFT or RIGHT to scroll through the boards you have collected. Boards with a question mark have not been collected yet.

Keep in mind that the only way to collect all the boards in the game is to play on X-Treme difficulty. Press the A BUTTON, B BUTTON or START to exit this screen.

Exit Game

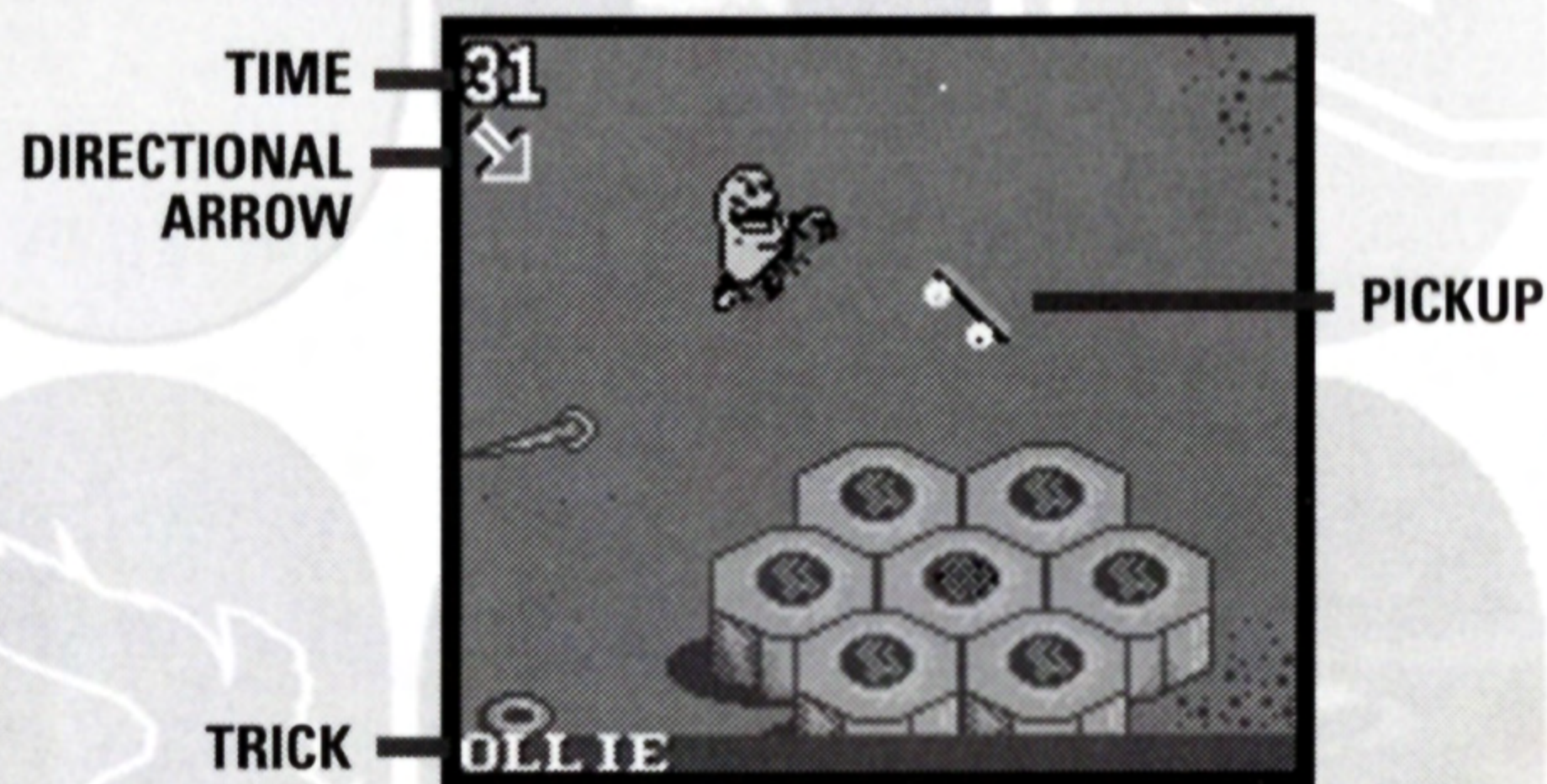
Select EXIT GAME to quit the current game and go back to the Main Menu.

HUD (Heads Up Display)

Time—This counts down how much time the player has to reach the next Tech Deck pickup in the round. If the timer hits zero, the round is over.

Directional Arrow—This indicates the direction of the next Tech Deck pickup the player must collect. It is red when the player is far away from the next pickup. When it turns green, the player is VERY CLOSE!

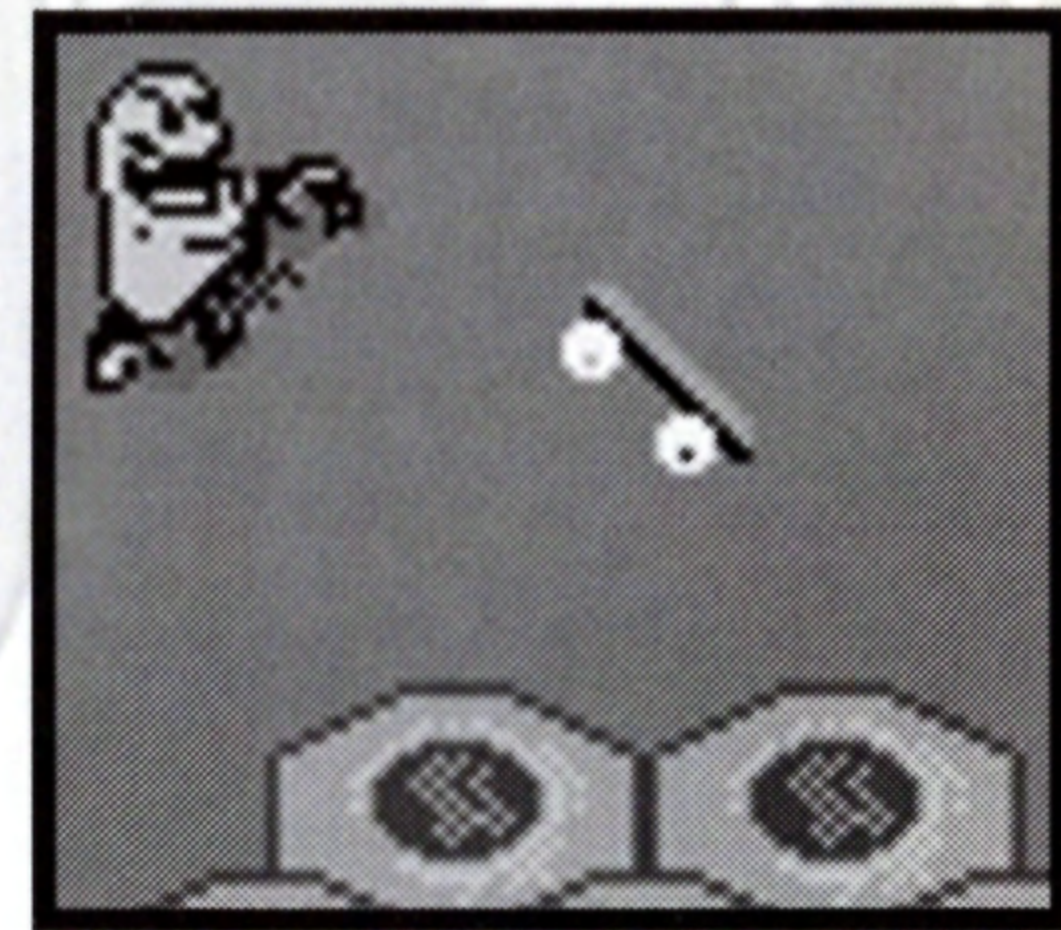
Trick—This indicates the name of the trick that Finger Guy just completed.



PICKUPS

TECH DECK

The Tech Deck pickups are shaped like skateboards. The player must grab all the pickups on a level, in the correct sequence, in order to add a new Tech Deck board to their collection.



TIME BONUS

TIME BONUS

When skating around the level, the player can obtain extra time on the clock by performing a series of tricks. If the player pulls off a series of 3 tricks, they will gain an extra 5 seconds on the clock in Easy and Medium mode, 10 seconds in X-Treme mode. To earn more time, the player needs to perform a different series of 3 tricks. 5 seconds are also awarded for each pickup collected. Keep in mind that there is a limit to the number of time bonuses that can be earned, and the clock cannot exceed 60 seconds.

Note: It is easiest to get the time bonus by pulling off a series of tricks on a ramp.

COLLECTIBLE DECKS

Here is a sample of some of the decks you can collect in the game...



Level 2



Level 1



Level 3



Level 4



Level 5



Level 6



Level 7



Level 8



Level 9



Level 10

CREDITS

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